

<u>Timeline</u>	<u>Topic</u>	Key concepts and knowledge	Skills development	<u>Rationale</u>
YEAR 10 Engineering Design				
Y10 - half term 1 and 2	R038 The designing process Sketching and drawing, CAD	 Design strategies Stages of cyclic design cycle Ergonomics and anthropometrics Freehand sketching ideas Types of drawings 	 Design briefs Types of research Specifications Analysing existing products 	This new course (from teaching 2022 onwards) builds on the skills learnt throughout KS3. The start of the course is a general overview into a variety of design strategies that engineers can use to create
1 anu 2	R039 Sketching and drawing design ideas	 Types of manual freehand drawing Scale, dimensions Material choices 	Creating drawings Oblique Thick thin lines Two point perspective Rendering - Shade, tone, hue, texture Labels and annotation Working on R039 NEA Task 1 and 2	successful products before looking at the different ways designer communicate their ideas to others. The practical element of this term revisits KS3 and deepens knowledge enabling students to create a variety of drawings using freehand techniques such as oblique, perspective and rendering
Y10 – half term 3 and 4	R039 Communicating design ideas - drawing	 Features of working drawings Standard conventions for working drawings 	Creating working drawings third angle orthographic drawing using standard conventions isometric drawings sectional and exploded views Parts lists Working on R039 NEA Task 3	This section again build on work in KS3 to deepen knowledge and enable students to effectively create working drawings to communicate their design ideas which contributes evidence towards the NEA assessment.
Y10 – half term 5 and 6	R039 Communicating design ideas- drawing	Modelling methods – virtual and physical	Use of Computer Aided Design (Solidworks to create 3D models Working on R039 NEA Task 4. Hand in NEA for final assessment, moderation and send to exam board.	The final section is to build on knowledge gained in KS3 about using CAD (Solidworks) to create 3D models. Students will deepen knowledge to create their own design models in CAD contributing
	R038 Influences on engineering product design Make, model and evaluate virtual and physical prototypes	 Impact of legislation of the design of products British standards and UKCA Market pull & technology push Planned obsolescence 6R's of sustainability Design for a circular economy Reasons for modelling Virtual and physical prototypes 	 Modelling in 3D CAD and simulating Physical modelling in block and card Bread boarding (electronic circuit modelling) 3D printing Evaluating the success of a prototype 	to their NEA assessment. NEA assessment is submitted in Mat to the exam board for external assessment. The remainder of the term is continuing working on R038 (theory) which prepares students for the summative exam in yr11 and the new NEA task for R040 – design evaluation and modelling.